EAST Search History

EAST Search History (Prior Art)

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	2	("20020103029" | "20030125112").PN.	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:33
S2	7824	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:36
S3	1863	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and @ad<="20030101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:37
S4	17	game and ("AI" "artificial Intelligence" "intelligence") and (NPC "non-player character") and @ad<="20030101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:37
S5	1	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (crasher)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:56
S6	88	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (player near10 NPC)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22
S7	0	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (player near5 NPC) with (predictable predict)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22
S8	87	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (player near5 NPC)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22
S9	53	game and ("AI" "artificial Intelligence" "intelligence") with (character NPC "non-player character") and (player near5 NPC)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22

S10	5	game and ("AI" "artificial Intelligence" "intelligence") with (character NPC "non-player character") and (player near5 NPC) and @ad<="20040101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:24
S11	158	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:01
S12	19	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:01
S13	28	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:02
S14	0	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence") and (opponent near5 (NPC))	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:02
S15	28	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:02
S16	12	game and (MUD MMORPG RPG "multi-player" "multi$user") and (NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:16
S17	17	game and (player with control) near10 (NPC "non-player character") and @ad<="20040101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:30

S18	74	("4318245" | "4337948" | "4425488" | "4450325" | "4503299" | "4540176" | "4787051" | "4839838" | "4957291" | "4969647" | "5059958" | "5068645" | "5128671" | "5181181" | "5184830" | "5329276" | "5339095" | "5363120" | "5453758" | "5526022" | "5598187" | "5611731" | "5615132" | "5624117" | "5666138" | "5701131" | "5703623" | "5734371" | "5734373" | "5739811" | "5746602" | "5751273" | "5752880" | "5757360" | "5795227" | "5819206" | "5835077" | "5854622" | "5898421" | "5903257" | "5923317" | "5947868" | "5955713" | "5982352" | "5991085" | "5999168" | "6020876" | "6160540" | "6183365" | "6200219" | "6201554").PN. OR ("6375572").URPN.	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:40
S19	1	"20020103029"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/04/24 20:15
S20	2	("20020103029" | "20030125112").PN.	US-PGPUB; USPAT; USOCR	OR	ON	2010/07/13 09:56
S21	1	"20040143852"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:48
S22	1	("role playing game" RPG MMORPG NPC) and crasher	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:49
S23	1	(multiplayer singleplayer) and crasher	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:50

S24	6	(game) and crasher	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:50
S25	4828	(game) and crash$2	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:53
S26	515	(game) and crash$2 and game near5 console	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:53
S27	160	(game) and crash$2 and game near5 console and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:53
S28	9	(game) and crash$2 and game near5 console and @ad<="20040101" and (RPG "role play" "role playing" MMORPG)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:54
S29	0	(game) and crasher and game near5 console and @ad<="20040101" and (RPG "role play" "role playing" MMORPG)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:57
S30	591	(create) near10 (character) same (GUI screen display menu scroll) and (RPG video "role playing" MMORPG console) and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:00
S31	85	(create) near10 (character) same (GUI screen display menu scroll) and (RPG video "role playing" MMORPG console) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:03
S32	1442	(character same attributes) and console	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:19

S33	739	(character same attributes) and console and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:19
S34	1222	(avatar opponent NPC character) same (attributes weapons skills rating) and console and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:20
S35	982	(avatar opponent NPC character) same (attributes weapons "skill level" rating) and console and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:21
S36	168	(avatar opponent NPC character) same (attributes weapons "skill level" rating) and console and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:22
S37	5	(console) same (input selection) same (attributes parameters) same (display screen) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:41
S38	335	(game) same (input selection) same (attributes parameters) same (display screen) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:42
S39	284	(game) same (input selection) same (attributes parameters) same (display window) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:42
S40	85	(character) same (input selection) same (attributes parameters) same (display window) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:43
S41	962	(player) same (access) same (display window) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 13:12

S42	1063	(player) same (access) same (display screen window) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 13:12
S43	177	(player) same (access) same (online on$line multiplayer RPG MMORPG "role playing") and (display screen window) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 13:16
S44	1	"20040143852"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 16:14
S45	6	game with (menu with setting) and (join) and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 17:18
S46	54	"6457065"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 18:06
S47	2	"20040044702"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 18:46
S48	2192	(character) near5 (menu selection) with screen	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/14 08:48
S49	702	(character) near5 (menu selection) with screen and game	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/14 08:48
S50	272	(character) near5 (menu selection) with screen and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/14 08:49

| S51 | 37 | (character) with (menu selection scren) with (battle fight) and game and @ad<="20040101" | US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO | OR | ON | 2010/07/14 08:57 |

EAST Search History (Interference)

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7/14/2010 11:39:25 AM
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